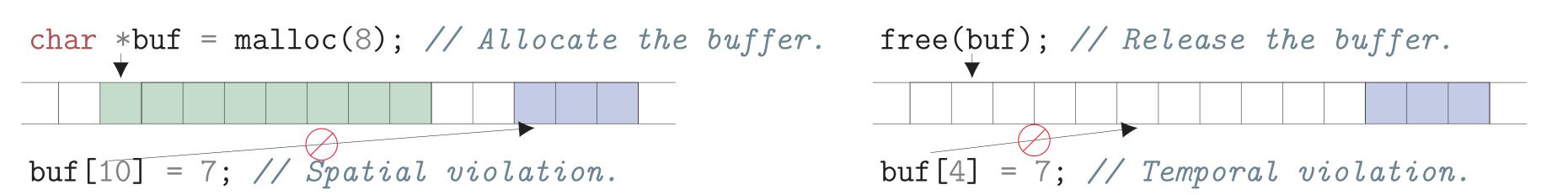
Securing Software From Hardware A Survey on Thwarting Memory Corruption in RIFIC-V®

Motivation

One of the ways to **hijack** a software program is by means of **memory corruption**. We distinguish between **two** types below:



To mitigate, **software**-based approaches exist, but they suffer from **high performance overheads** and **binary incompatibility** issues.

RISC-V

A novel and open Instruction Set Architecture (ISA) that allows you to:

- 1. Grab an **open hardware design** of a compatible processor.
- 2. **Customize it** with your new architectural feature.
- 3. Evaluate the performance, e.g. while running Linux on FPGA.

Research Question

Is a hardware-assisted approach to mitigate memory corruption in software worthwile?

Attack Paths & Protection Layers Make a pointer invalid for read/write (1) Validation Memory safety Modify a data variable... Modify a code pointer... Data integrity Obfuscation ... to point to non-Interpret the data ...to a malicious value intended code Address space (2) randomization Data space randomization Detection Use the code pointer Output the data Use the variable (3) Control-flow integrity Data-flow integrity **Information leak Control-flow hijack Data-oriented attack**

Layer 1: Access Validation

Before a memory access is made, verify that:

- 1. the pointer is **supposed to access** this address.
- 2. the area has **not been freed** earlier. These implementations focus on:
- Storing which pointers are allowed to access which memory.
- Placing guards around allocated buffers.

Layer 2: Data Obfuscation

Randomize the representation of code and/or data pointers and its contents.

Layer 3: Corruption Detection

Detect upon reading a specific value in memory whether it has been corrupted previously. Includes data shadowing, control-flow and data-flow graphs, crypto-based measures, runtime attestation and taint analysis.

Take-Home Messages

- 1. Data suggests that a hardware-assisted approach has the potential to improve on runtime overhead while keeping the increase in circuit area to a minimum.
- 2. Full protection is only possible with **compile-time information**, which does not solve the issue of binary incompatibility.
- 3. Harmonization of evaluation standards would be preferred, or at the very least releasing the source code to make it easier to adapt for research purposes.
- 4. Protection can still be more fine-grained, e.g. when overflowing into other fields of a struct.
- 5. Interesting to see **integration** in Trusted Execution Environments (TEEs) and whether the attack information can be used to **automatically craft security patches**.

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